Round Table Games Imperial Assault League

How it works

Cost	Revision pending
Duration	Revision pending
Standings	Revision pending
Rules	Latest Rules Reference Document and FAQ https://www.fantasyflightgames.com/en/products/star-wars-imperial-assault/#/recent-news-section
Requirements	You must declare a side (Imperial, Rebel or Mercenary) You must provide your own maps, tokens, etc. for skirmish games. If you do not have your own you can rent an in-store army and accessories for $5, availability allowing. Any damaged or lost pieces will be incur a charge so please treat them with care) All units and cards must be accurately represented – no proxies
Frequency	You can play skirmish games as often as you like using a maximum of 40 deployment points per game. Each game should be 65 minutes long, including set-up, unless both players agree on an alternative time Revision pending
Scoring	Revision pending
Prizes for league members	Revision pending

FAQ: https://www.fantasyflightgames.com/en/products/star-wars-imperial-assault/#/recent-news-section
Rulebook: https://www.fantasyflightgames.com/en/products/star-wars-imperial-assault/#/recent-news-section
Trailer: https://www.youtube.com/watch?v=IFUkS6UvK3o
Our League Page, store link: http://www.roundtablegamesma.com/#!imperial-assault-league/c23z2
Our Forum: http://roundtablegames.proboards.com/board/58/star-wars-imperial-assault

Game: Star Wars: Imperial Assault
Age: 14+
Play Time: 60-120 mins
Players: 2-5
Type: Thematic
Categories: Adventure, Fighting, Miniatures, Movies/ TV/ Radio Theme
Mechanics: Dice rolling, Grid movement, Modular board, Partnerships, Role playing
Publisher: Fantasy Flight Games
Status: In stock
Price: $99.95
Description: *Imperial Assault* is a strategy board game of tactical combat and missions for two to five players, offering two distinct games of battle and adventure in the *Star Wars*™ universe!
Imperial Assault puts you in the midst of the Galactic Civil War between the Rebel Alliance and the Galactic Empire after the destruction of the Death Star over Yavin 4 with two separate game experiences. The campaign game pits the limitless troops and resources of the Galactic Empire against a crack team of elite Rebel operatives as they strive to break the Empire's hold on the galaxy, while the skirmish game invites you and a friend to muster strike teams and battle head-to-head over conflicting objectives.
In the campaign game, *Imperial Assault* invites you to play through a cinematic tale set in the Star Wars universe. One player commands the seemingly limitless armies of the Galactic Empire, threatening to extinguish the flame of the Rebellion forever. Up to four other players become heroes of the Rebel Alliance, engaging in covert operations to undermine the Empire's schemes. Over the course of the campaign, both the Imperial player and the Rebel heroes gain new experience and skills, allowing characters to evolve as the story unfolds.
Imperial Assault offers a different game experience in the skirmish game. In skirmish missions, you and a friend compete in head-to-head, tactical combat. You'll gather your own strike force of Imperials, Rebels, and Mercenaries and build a deck of command cards to gain an unexpected advantage in the heat of battle. Whether you recover lost holocrons or battle to defeat a raiding party, you'll find danger and tactical choices in every skirmish.
As an additional benefit, the Luke Skywalker Ally Pack and the Darth Vader Villain Pack are included within the*Imperial Assault* Core Set. These figure packs offer sculpted plastic figures alongside additional campaign and skirmish missions that highlight both Luke Skywalker and Darth Vader within *Imperial Assault*. With these *Imperial Assault* Figure Packs, you'll find even more missions that allow your heroes to fight alongside these iconic characters from the Star Wars saga.

Accessories:
- Star Wars: Imperial Assault Dice Pack

Skirmish Maps:
- Training Ground
- Nelvaanian War Zone
- Coruscant Landfill

Wave 1 Ally Packs:
- Chewbacca
- Han Solo
- Rebel Saboteurs

Rebel Troopers

Wave 1 Villain Packs:

General Weiss
IG-88
Royal Guard Champion

Wave 2 Expansion:

Twin Shadows

Wave 2 Ally Packs:

R2-D2 & C3PO

Wave 2 Villain Packs:

Boba Fett
Kayn Somos

Wave 3 Ally Packs:

Wookie Warriors

Wave 3 Villain Packs:

Stormtroopers
Hired Guns

Wave 4 Ally Packs:

Alliance Smuggler

Wave 4 Villain Packs:

Bantha Rider

Wave 5 Expansion:

Twin Shadows

Wave 5 Ally Packs:

Leia Organa
Echo Base Troopers

Wave 5 Villain Packs:

Dengar
General Sorin

Wave 6 Expansion:

The Bespin Gambit

Wave 6 Ally Packs:

Lando Calrissian

Wave 6 Villain Packs:

Bossk
Agent Blaise
ISB Infiltrators

Wave 7 Ally Packs:

Obi-Wan Kenobi

Wave 7 Villain Packs:

The Grand Inquisitor
Greedo